

NORTH/NORTHEAST SOCCER LEAGUE INSTRUCTIONAL (CO-ED 4 & 5 YEAR OLDS) RULES

PHILOSOPHY:

Our purpose is to provide a recreational setting to entice and excite children about soccer while teaching them basic skills.

TEAMS:

1. Teams shall consist of seven players. Three offensive, three defensive and a goalkeeper.
2. All players will play at least 2 quarters of each game. Playing time will be split between offense and defense. This shall be the responsibility of the coaches, not the referee.
3. A coach may be positioned behind the opponents goal to insure that the defensive players are positioned correctly.

TIME:

1. Each game will consist of four eight minutes quarters. There will be two minute quarter breaks and a ten minute half time.
2. Teams will change ends only at half time.
3. Time will be continuous except for a prolonged injury.
4. Substitutions shall be made only at quarter breaks and for injuries.

PLAYING FIELD:

1. Fields shall be 30 yards x 50 yards.
2. Goals shall be 4 feet high x 8 feet wide. Nets are not necessary.
3. There shall be a center line, a center circle (5 yards radius) and corner arcs.
4. Corner flags are permitted but not required.
5. Goal area: three (3) yards from each goal post and three (3) yards into the field of play joined by a line drawn parallel with the goal line.

LAWS OF THE GAME:

1. Ball going out of bounds over the touch lines will be put back into play by a throw-in where the ball went out. No penalty shall result from an incorrect throw-in if a reasonable attempt has been made.
2. Goal kicks shall be taken, half the distance of the goal line and mid field to either side which the ball passed over the goal line.
3. Corner kicks shall be taken at the corner closest to where the ball crossed the goal line.
4. A drop ball will restart the game after an injury.
5. Offsides will not apply.
6. Any foul called by the referee will result in the loss of possession for the fouling team. Play will be restarted by an indirect kick by the team awarded the ball (i.e. Hand ball, pushing, tripping, etc).
7. A #3 ball shall be provided by the home team.
8. No score shall be kept. All games are considered a tie.
9. There shall be no standing recorded.

REFEREE DUTIES:

1. Act as a time keeper.
2. Hold a coin toss at the start of the game. Winner chooses whether to kick off or what goal to defend.
3. Enforce all rules. Referees are requested to give a brief explanation of the infraction to the offending player.
4. Stop play if any injury occurs or if a player falls near the ball and is in danger of being kicked.
5. Eject a player or coach who is guilty of violent conduct, serious foul or abusive language.
6. Signal for the start or restart of play.
7. Home team to pay the referee.